Cox

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No. 74 30p

GET ALONG GANG™

SPECIAL SHADOWS ISSUE!

HI GANG!

We've got a really **shady** issue for you this week! It's all about shadows! On page 8 you can read about some shadows with lives of their own!
Do you like playing games with shadows? There's some exciting ideas on this page as well as on page 16.
On page 20 there's an exciting new **Top Dog** story, while on page 11 we're getting to the end of this current **Cloro and Digby** adventure – just as well as I think they've had enough of those beavers and their dam!
Enjoy the comic!

Montgomery

NEXT WEEK:
FUN ON THE FARM!

GANG PROJECT

Shadows are fun! Whether they're inside or outside!

If you shine a light on a white wall in a dark room you can make hand shadows. There's a couple of ideas here – for a dog and an elephant shadow. Can you think of any more?

If you're outside on a sunny day you could play shadow tag – it's like ordinary tag but you have to touch the other players shadows with your shadow rather than simply touching the players with your hand.

You could also play shadow drawing! Simply stand still, in a funny pose, while a friend puts a piece of paper on the ground where your shadow falls and draws round your shadow.

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GET ALONG GANG™

...IN BOXING CLEVER!

Story: **Ian Mennell** Art: **Barrie Appleby** Layout: **Frank McDiamid**
Letters: **John Aldrich** Colour: **Nicky Stone** Editor: **Jenny O'Connor**

PUNCHIN' JODY IS THE NAME... AND FIGHTING'S MY GAME! ALWAYS COME OUT SWINGING WHEN I HEAR THE BELL! WHO'S FIRST?

WHOOOSH!!

JODY

NONE OF US! WE BELIEVE IN GETTING ALONG TOGETHER AND...

HUUUP!

PUNCHIN' JODY

MIND OUT OF THE WAY! LOOK OUT!

A BOXING KANGAROO IN GREEN MEADOW... IT'S ALL ZIPPER'S FAULT FOR RINGING THAT BELL!

FALLING OUT ISN'T THE GET ALONG GANG WAY! TOGETHER WE MUST BE ABLE TO STOP HIM!

NO SIGN OF HIM, THOUGH. LOOKS LIKE HE'S HOPPED IT, SO MILK SHAKES ALL ROUND, MR. HOOFNAGEL!

RIGHTO, I'LL JUST RING UP MY CASH TILL!

DING DING

ROUND TWO... EH? PUT 'EM UP!

GRR! OUT! THE LOT OF YOU!

NOT FAIR! I ONLY WANTED TO FIGHT!

JAB JAB!

HOP HOP HOP

PHEW! SAFE ENOUGH UNLESS HE HEARS A BELL!

MISS MARMOT'S ABOUT TO RING THE SCHOOL BELL... STOP HER. QUICK, GANG, FORM A CHAIN... SMALLEST AT THE END!

LET'S GET GOING, GANG... ROUND AND ROUND...

AND AWAY I FLY YOU'LL THANK ME FOR THIS, MISS MARMOT!

ERK!

PHEW... WE FORGOT THAT THINGS THAT FLY HAVE TO LAND... SAFELY!

DING! DING! DING!

ROUND THREE... HERE I AM...

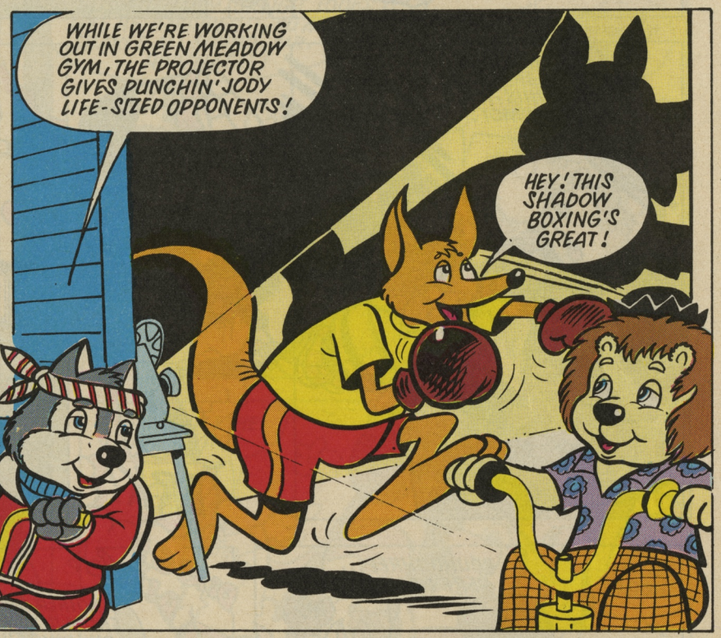
WE NEED TO PLAY JODY AT HIS OWN GAME AND I KNOW HOW!

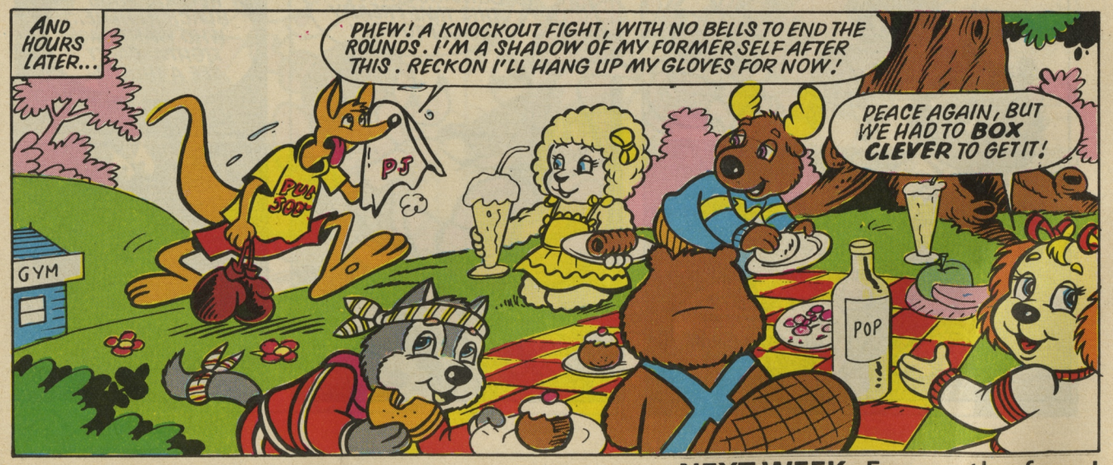
DING! DING!

ANOTHER BELL... FROM INSIDE THAT BUILDING. HOPE THIS TIME I REALLY DO GET TO BOX!

HOP HOP

HEY, IT'S PITCH BLACK IN HERE... WHO WANTS A FIGHT... CAN'T SEE A THING!

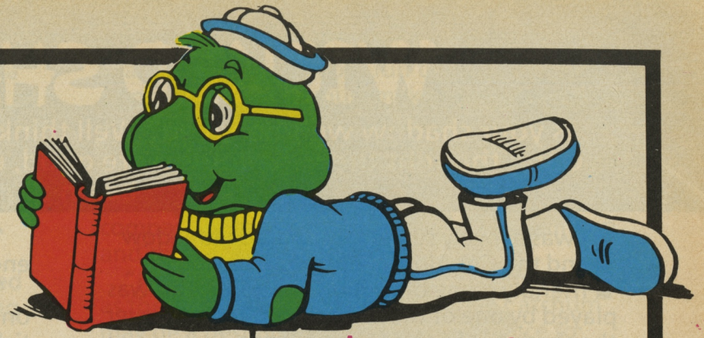




NEXT WEEK: Fun on the farm!

AS EASY AS

ABC



CHOOSING A MOUSE

It is better to buy a mouse from a breeder rather than a pet shop. Never buy a mouse whose fur looks patchy, whose eyes are runny or who has a snuffly nose. It's best to buy 2 or 3 mice as they're sociable animals. Girl mice smell less than boy mice.

WHY THEY'RE FUN TO KEEP!

The more you handle your mouse, the tamer it will get. Pick it up by the root of the tail very carefully. They very rarely bite. They will not smell as long as you keep them clean. Mice are friendly, playful animals who are fun to watch.

WHERE THEY LIVE

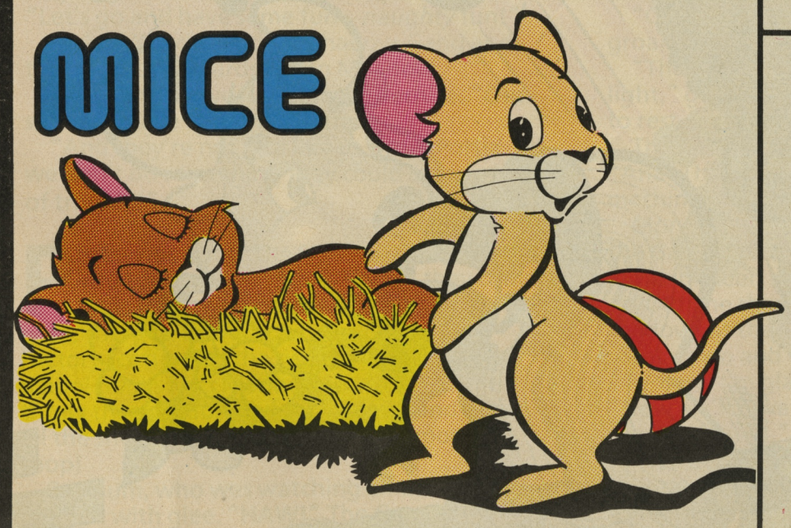
Mice are very active and love to have things to do, such as climbing, swinging, running around, playing with toys and making and remaking their nests. They need plenty of space. Get a really big box, about the size of a rabbit hutch and fit a sliding glass front so that you can watch them. Put in strips of wood at different levels and a few ladders, and fit a nest box, high up. It's best to keep the box in your shed or garage. Make sure the walls are thick, so that the mice cannot gnaw through them and check for any holes.

FOOD

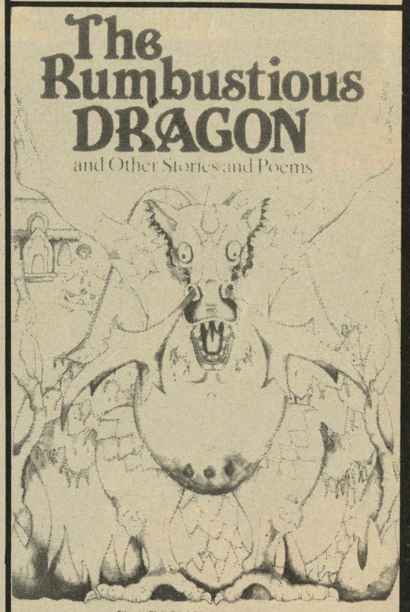
Mice like to eat bird-seed, bits of bread, biscuits, breakfast cereal, apple, carrot and all sorts of bits and pieces. Do not give them cheese or meat as it will make them smell. Do not give them too much food and make sure their water is always fresh.

HOW LONG DO THEY LIVE?

2-3 years.



book choice



The Rumbustious Dragon by Daphne Lister. Illustrated by Caroline McDonald-Paul.

Published by Hodder & Stoughton. Price: £6.50. You'll meet a lot of new friends in this lovely book! Read about Cuthbert Kitten and Belvedere Beetle as well as Princes and Princesses and rainbows and waterfalls! This book is great for reading aloud or for curling up with by yourself!

WICKED SHADOWS

Is your shadow well-behaved? Well think yourself lucky! The Get Along Gang thought their shadows were good, until they got caught in a magic beam . . .

It was a lovely sunny day in Green Meadow and the Get Along Gang were having a friendly game of shadow-jumping. This was played by one of the Gang trying to jump over the shadow of one of their friends.

"It's not fair," grumbled Portia as the Gang took turns to jump her shadow. "My shadow's smaller than yours. You can jump it easily."

"Try jumping my shadow, Portia," teased Rocco. His shadow stretched further than the others because of his long ears.

"I'll never do it," said Portia. "I'm not big enough."

"I'll help you," smiled Dotty. She pulled out one of her cheerleader pom-pom sticks and tickled Portia under the arm.

"EEEEEEK! That tickles!" giggled Portia, jumping high in surprise. She leapt so high she sailed right over Rocco's shadow!

"Pay up!" grinned Bingo, who had placed a bet with Rudyard that Portia could do it.

"Humph! I wonder whose shadow can jump the furthest?" said Rudyard, handing Bingo a bag of sweets. "Mine, I think."

"Rubbish!" scoffed Zipper. "I'm champion jumper at school."

Woolma snorted huffily at this. "My ballet practice makes me the best jumper . . . and the most beautiful," she added.

The Gang began to squabble loudly. To prove that they were the best they all jumped at once . . . just as Professor Potty was passing by with his new invention.

WHUMP! The Gang collided into the strange-looking machine which started to make loud **BLOINK! BLEEEP! BLURPLE!** noises.

"Oh, my goodness!" said the Professor, looking rather worried. "You've set my machine working."

"Er, what does it do?" asked Braker nervously.

"How should I know?" snapped Professor Potty. "I've only just invented it!"

The machine coughed once . . . twice . . . and then a bright green light shone from it to bathe the Gang and their shadows.

"Ooooh!" said Montgomery as a chilling tingle ran down his back. "I do feel funny!"

When the light stopped the Gang looked at each other. First they checked their arms to make sure they hadn't grown any extra ones, and then they checked their feet, just in case they had turned to rubber or something.

"Phew! Nothing's happened!" said Dotty, feeling very relieved. "We're still the same."

"Oi! Get yer big foot off me!" said a rude voice at her feet. Dotty gasped in amazement as her shadow stood up from the ground and pushed her over! Then the shadows of the rest of the Gang did the same!

"I've had enough of antlers-ears goody ways," growled the Montgomery-shadow. "Let's go and have some fun – *naughty* fun!"

"YAAAY!" cheered the shadow-Gang and they hurried towards Green Meadow.

"I-I don't believe it!" gurgled Bernice. "Our shadows have . . . come to *life!*"

"And they're not nice like us," said Portia. "If we don't do something they could cause a lot of trouble!"

Portia was right! The Shadow-Gang ran into town wrecking everything they could find. They tweaked Officer Growler's nose, charged through Schneider's Sweet Factory scoffing all the sweets, snatched the school books Miss Marmot was carrying and threw them in Gummyfoot Swamp, and upset all the shelves in Mr. Bullwhip's ironmonger's shop!

Catchum, who was watching all the action, giggled with glee. **"HAW!"** The Gang's shadows are much more fun than the soppy Gang themselves! I must make friends with them!"

But the shadows didn't want to know. "Who wants to be friends with you, bald-bonce?" growled Shadow-Bingo. "You're a softie compared to us!" And they picked Catchum up and threw him into a prickly bush!

"Hey! Leave him alone!" said Montgomery as the real Gang came hurrying up. "Catchum may be a pest but you should still be nice to him! In fact, you should be nice to everybody!"

"What a daft idea!" snorted the Shadow-Montgomery. "We like being nasty . . . it's lots more fun!"

WHUMP! The Shadow-Gang charged into the Gang, knocking them off their feet.

"Oh, dear! This is all our fault!" cried Bernice, watching the Shadow-Gang running off. "If we hadn't have fallen out and upset Professor Potty's machine our shadows wouldn't have come to life."

"You're right," agreed Montgomery. "It's up to us to stop them. And I know how."

"'Ere! Those twerps are scoffing ices!" snarled Shadow-Dotty, pointing to the Gang who were coming out of Hoofnagel's. "Let's grab 'em!"

"Here they come!" Dotty whispered to the Gang. "And here we **GO! GO! GO!"**

The Gang took to their heels, chased by their shadows. The Gang led the shadows a merry chase all around Green Meadow!

"Phew! How much longer?" gasped Portia as they ran past the school for the third time.

Montgomery looked up at the sky. "Just about now," he said, as the sun began to disappear over the horizon and evening drew in.

"Oooh! I . . . feel . . . a bit . . . peculiar!" groaned Shadow-Braker.

"That's because shadows only exist in the light," grinned Montgomery as the Gang came to rest outside Professor Potty's house.

The Professor came out with his machine. "Aha! There you are!" he said. "I've fixed my machine like you asked, Montgomery."

Montgomery switched on the machine and the Gang and their shadows were bathed once more in green light.

POP! The shadows returned to being real shadows at the Gang's feet before the sun went down and they disappeared completely.

"Phew! I'm glad they've gone," said Bernice. "Now we'll have to make up for all the trouble they've caused."

"We beat them because we worked together," grinned Montgomery. "Without a *shadow* of doubt! Ha! Ha!"

By John Gatehouse

Thousands of kids are already members and you can join too! Speak to your Mum or Dad about joining to make sure they think its a good idea as well. For a membership fee of only £2.50 membership is given for 12 months from the date of joining.

You will receive the Get Along Gang Official Membership Kit packed full of fun – a kit folder, a membership certificate & badge, a full set of 12 character picture cards, a newsletter from Montgomery "Good News" Moose and the Gang, a Club Rule Book containing details on how to start a Get Along Gang Club in your area with membership cards for your friends. The kit also contains the secret club code and a free minature Get Along Gang character toy.

FREE! MINIATURE TOY ASSORTED CHARACTERS

During the year Montgomery Moose will send your newsletters to let you know about the goings on at Green Meadow, he'll be suggesting fun things to do and setting exciting competitions – remember to let us know your birthday so Montgomery "Good News" Moose can include a super Get Along Gang birthday card.

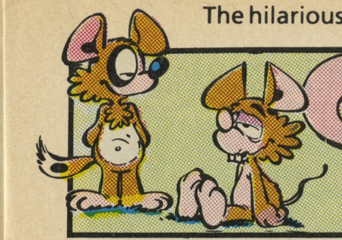
A FUN CLUB FOR KIDS
COMPLETE AND POST NOW TO:-

The GET ALONG GANG CLUB, Green Meadow, Diss Norfolk, IP22 3HH, U.K
I enclose £2.50 cheque/PO made payable to Get Along Gang Club
Please enrol my child as an official member

Miss/Master: .....
Address: .....
.....
.....
Postcode .....
Date of Birth: .....
Parents Signature: .....

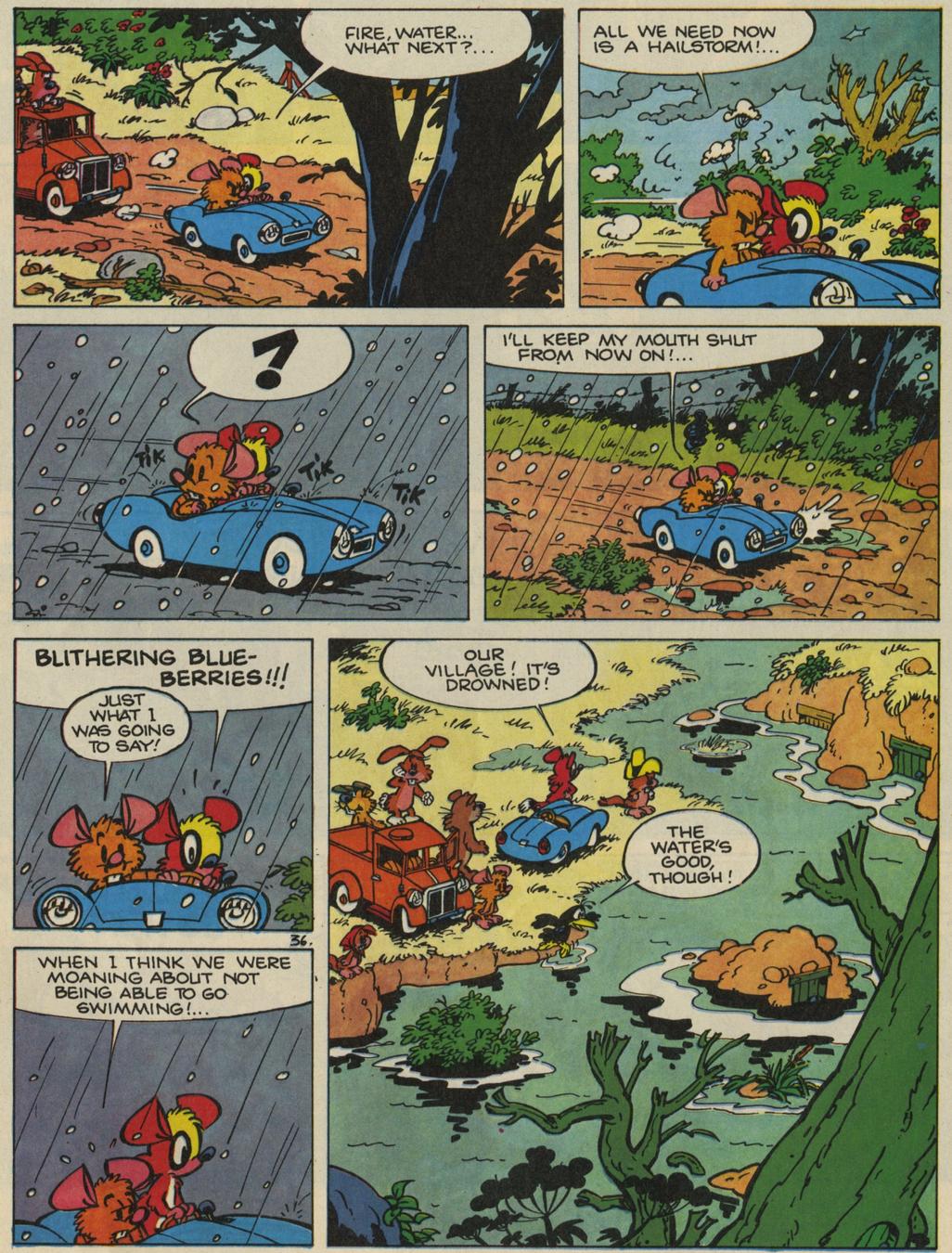
If more than one of you wishes to enrol please print details on a separate sheet of paper enclosing £2.50 cheque or PO for each new member.

The hilarious adventures of two little field-mice and their country friends!



CLORO AND DIGBY

After putting out the fire at the dam Cloro and Digby are wondering what else can possibly go wrong...



I'VE WAITED SO LONG FOR THIS MOMENT! I DON'T KNOW ABOUT YOU BUT I'M GOING FOR A DIP!

HUP!

!

BIRDBRAIN!... DO YOU REALLY THINK THIS IS THE RIGHT TIME TO...

...YES, HE THINKS IT IS...

PLOF!

GURGLE

?!

HEY!?!...WHO PULLED THE PLUG OUT?...

HELP!!

GLORGEGLOBGLO

WE MUST DO SOMETHING!!!

BUT WHAT?

GLUG!

GLURGLOGLOU

37.

IF WE DIVE IN TO SAVE HIM, WE'LL BE CAUGHT UP IN THE SAME WHIRLPOOL, AND THEN WE'LL BE IN A FIX, TOO!...

LEAVE IT TO US!!...

?

WATER IS OUR BUSINESS, GUYS!

THE BEAVERS!!

GURGLE

WE'RE COMING, BIRDBRAIN!

GLUG!

GURGLE

YOU'RE RELAXING...YOU'RE NOT GIVING WAY TO PANIC!.. THAT'S VERY GOOD!

GLORG

TAKE A DEEP BREATH! WE MUST DIVE UNDER THE WHIRLPOOL TO GET OUT OF IT!... READY?...

GLUB!

GLORGLOBG

NOW! DIVE!!

GLUG! DIVE!... BLUB!

GLURG

IF I SURVIVE THIS, I'LL NEVER TOUCH ANOTHER DROP OF WATER!

...NOT EVEN IN ORANGE SQUASH!

38.

BIRDBRAIN IS SAVED! HOORAY!

OOF!...I REALLY THOUGHT MY LUNGS WERE GOING TO BURST!

THAT'S JUST WHAT COMIC BOOK HEROES ALWAYS SAY!

GLURGLOBGLOB

GENTLEMEN! I SHOULD NOW LIKE TO SAY A FEW WORDS ...YOU RISKED YOUR LIVES TO SAVE MINE, AND DON'T THINK THAT I AM UNGRATEFUL!...NO, GENTLEMEN... THIS IS NO COLD-HEARTED SOUL YOU HAVE PLUCKED FROM THE DEEP..

...THE MEMORY OF THIS WONDERFUL MOMENT WILL LINGER IN MY MIND FOR MANY MOONS...

...I WAS CARRIED AWAY FROM DANGER, LIKE MOSES IN THE BULLRUSHES...

HOP!

...AND NOW, LIKE A SUMMER BEE, FLYING HAPPILY FROM ONE FLOWER TO THE NEXT, I SHALL SPREAD WORD OF YOUR BRAVERY AND SING YOUR PRAISES...

?

?

...REMEMBERING THE DAY...

...I TOOK THAT DIVE!...

GLUG?

WHAT DO WE DO NOW?

WHAT DO YOU THINK?..WE GO BACK IN AGAIN!...

39.

SOON...

GENTLEMEN! I SHOULD NOW LIKE TO SAY A FEW WORDS... YOU RISKED YOUR LIVES TO...

WHA...?

RIGHT! NOW PERHAPS WE CAN DO SOMETHING ABOUT THE FLOOD!...

GRRMPH!

HEY, GUYS!...THE DAM WILL BE ALL FIXED IN A FEW MINUTES! IT WON'T BE LONG BEFORE THE WATER STARTS TO DRAIN BACK!...

AS SOON AS WE CAN GET TO YOUR HOMES, WE'LL GIVE YOU ALL A HELPING PAW (*) TO GET THINGS STRAIGHT!

GREAT!

(*) A HELPING HAND

A LITTLE LATER...

THE WATER'S ALMOST DRAINED AWAY!..WE CAN DRY EVERYTHING!

WE'LL REALLY HAVE TO ROLL UP OUR SLEEVES AND GET STUCK IN!

ROLL UP OUR TROUSER LEGS, YOU MEAN!

40.

AND EVERYBODY SET TO WORK WITH GREAT ENERGY...

ONE! TWO! THREE!

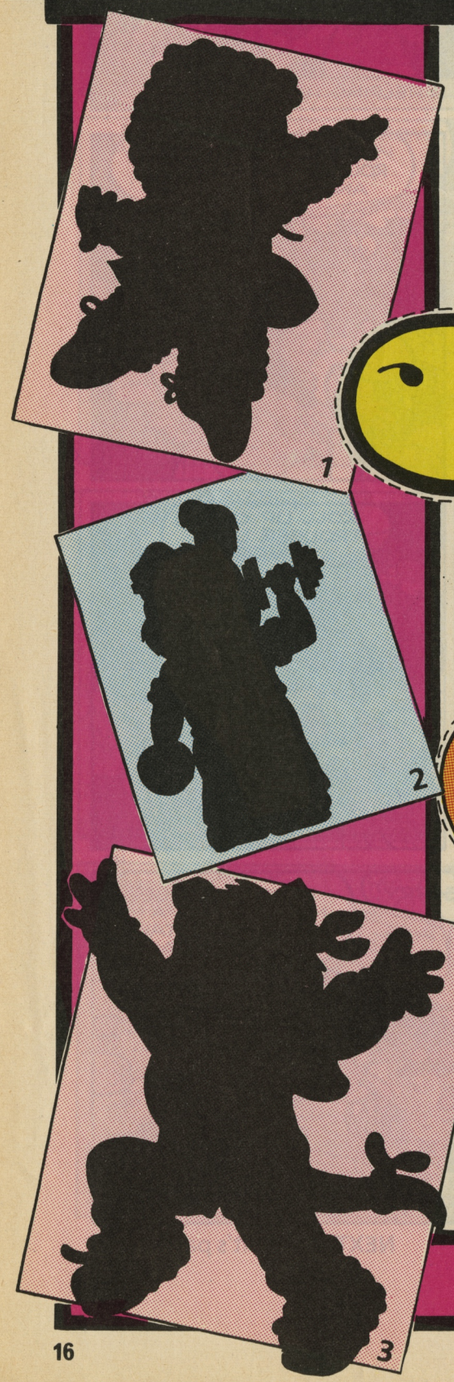
OH, SORRY!

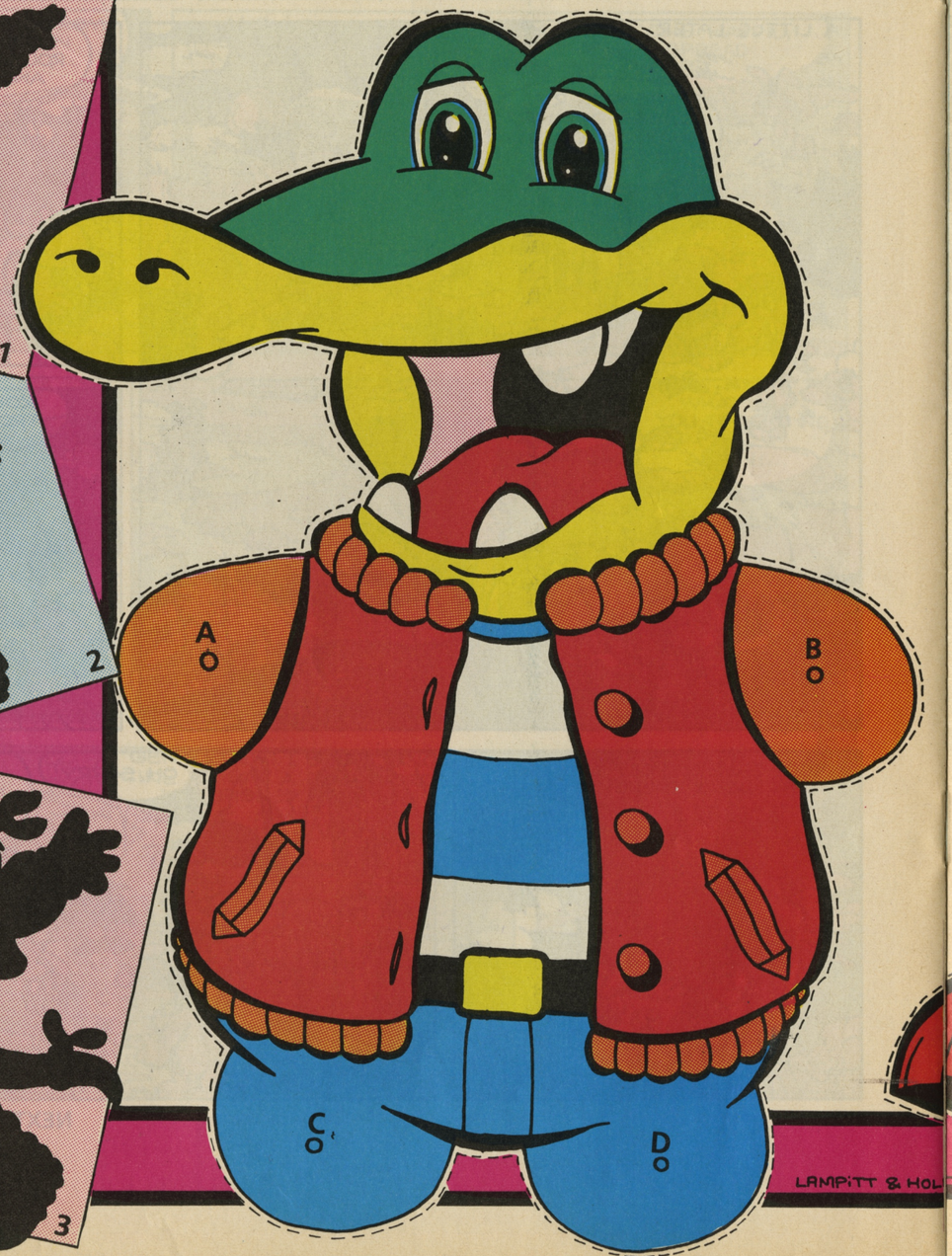
IF YOU PROMISE NOT TO MAKE A SPEECH, I'LL TAKE OFF YOUR GAG!

NEXT WEEK: It's party time!

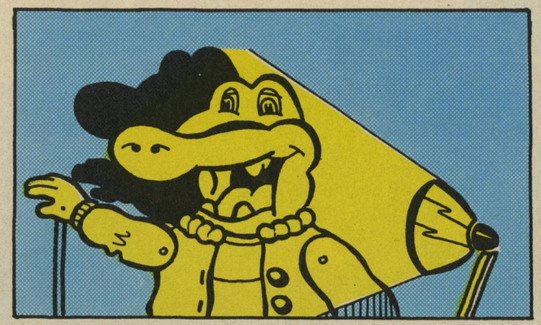
SHADY BUSINESS!

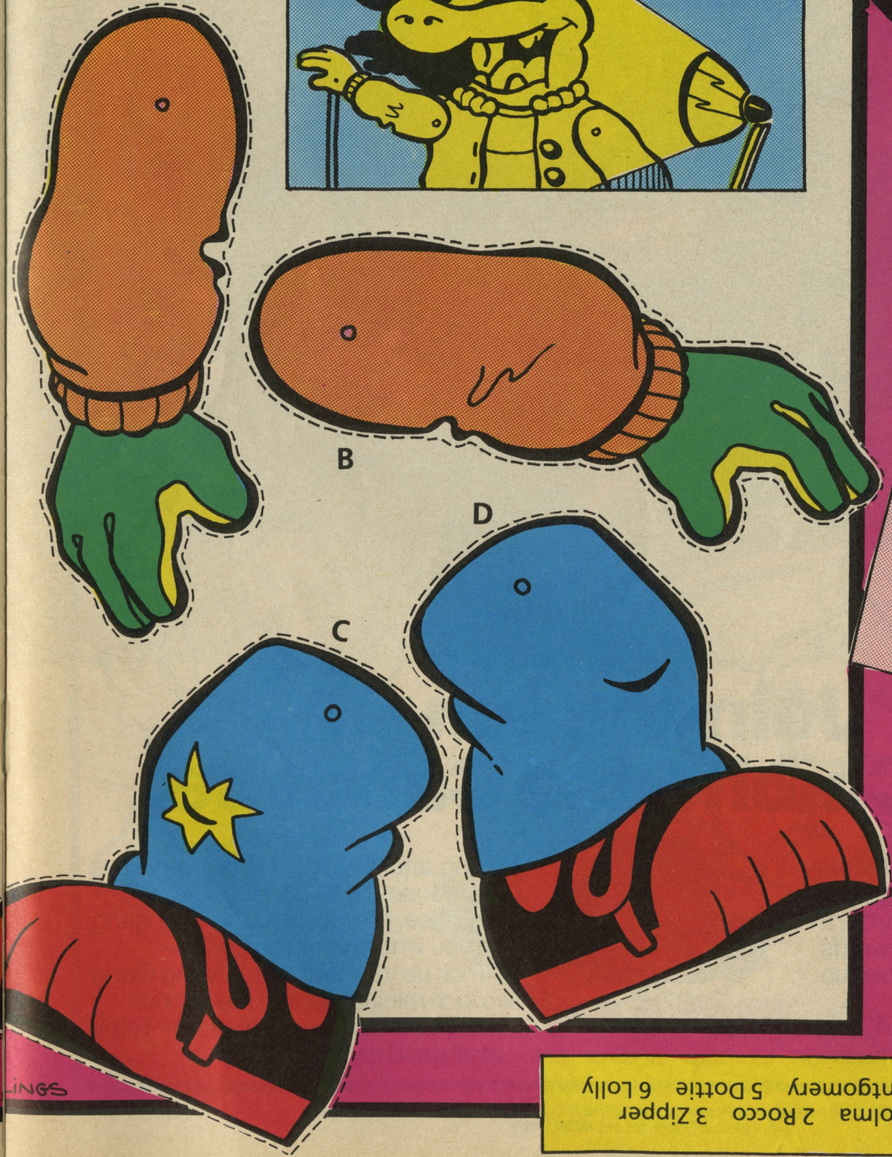
Can you identify the 6 mysterious shadows on this page?
Here's a clue – they're all members of the Gang!
The answers are below.





LAMPITT & HOLLINGS





Why not make a puppet version of your favourite croc?
You can also use it as a shadow puppet! Just stick the bits of Catchum onto a piece of card and cut round the dotted lines. Attach the limbs to the body by matching up the letters and securing them with pins. You could attach straws to the body and limbs.

ANSWERS: 1 Woolma 2 Rocco 3 Zipper
4 Montgomery 5 Dottie 6 Lolly

Join the fun in the Clubhouse Caboose!

It's action-packed fun all the way in the Gang's favourite meeting place. There's a roundabout to play on, a little seesaw that rocks backwards and forwards whilst the lift goes up and down to the top floor.

Your very own Get Along Gang Club members will have so much fun playing and meeting in their very own Club House. The Club House is a carry case, so you can take your gang with you where ever you go!

Pick up your set of Get Along Gang two inch miniatures and the famous Clubhouse Caboose only from Tomy – at all good toy shops.

The GET ALONG GANG™

TOMY®

GET ALONG GANG HAUNTED BADGER MANSION DOES NOT COME WITH ANY 2" GANG MEMBERS.
© American Greetings Corp. MCMLXXXV

Colouring Chaos!

Whoops! Dottie's shadow is up to no-good! Complete this naughty scene with your brightest colours! Poor old Montgomery!

A BRAND NEW ADVENTURE!

TOP DOG AND SPIDER-MAN IN THE SPECTACULAR COMIC BOOK CAPER!

WELL, JOEY, WHAT DO YOU THINK?

I THINK IT LOOKS GREAT, DANNY!

RIGHT, TOP DOG?

Fantastic Four

IRON MAN

SPIDER

THE AMAZING SPIDER-MAN APPEARING SATURDAY!

COURTESY OF MARVEL COMICS

12 NOON TO 4 P.M.

WOOF!

MAYBE ONE POSTER IS NICE, JOEY...

GEORGE CARAGONNE -- WRITER
WARREN KREMER &
JOHN ROMITA -- PENCILERS
JON D'AGOSTINO -- INKER
GRACE KREMER -- LETTERER
GEORGE ROUSSOS -- COLOURIST
SID JACOBSON -- EDITOR
TOM DEFALCO -- EXECUTIVE EDITOR
JIM SHOOTER -- EDITOR IN CHIEF

1

COMIC WORLD

HARDWARE CO.

ICE CREAM

COMIC-WORLD

THE AMAZING SPIDER-MAN IN PERSON — SATURDAY

...BUT THIS IS A BIT TOO MUCH!

THANKS FOR HELPING ME PUT UP THE POSTERS, JOEY!

NO PROBLEM, DANNY! IT WAS FUN HELPING YOU!

I SURE WISH MY DAD OWNED A COMIC SHOP LIKE YOURS!

A TALKING PIG?! HOW STUPID!

BOY! WHAT A GREAT SET-UP!

COMIC BOOKS! HOW CAN JOEY READ THIS STUFF?!

2

A surprise guest for Danny – next week!

HE'S SO MEAN!

Dear Catchum,
What's the most evil thing that you've ever done?
Sarah Dadd and the Sydenham Gang.

Chortle! I've done so many wicked things that it's impossible to decide! Mind you, I really enjoyed the time I tied a knot in Leland's tail! It took weeks for him to get it untied!

TOUCH ME!

Dear Catchum,
Do you like Samantha Fox's new record – *Touch Me?*
Michelle Hellyer

Yeeeuch! I think it's awful! Why aren't there more pop songs about swamps, slugs and creepy crawlies! My favourite song is *The Ugly Bug Ball!*

I LOVE LELAND!

Dear Leland,
I think you are just too wonderful for words! In my nightmares it's always you who saves me from dreadful danger! Sigh! What a hero! Maybe you could leave horrid old Catchum and team up with me instead! Lots of love and kisses,
Amber Thody.

Hmpfh! That weedy Leland's been getting far too much fan mail just lately! Some people have no taste! Well, you're welcome to him!

TO TELL THE TOOTH!

Dear Catchum,
How many teeth have you had out? I have had 4 out! Do you eat a lot of sweets? I don't!
Penny Davis.

Well, I must admit I've had quite a few teeth out – in fact I can't remember how many! About... er... 6... or 8... or maybe more! Mind you I don't eat a lot of sweets, I only have 3 Mars Bars, 5 packets of sherbert, 3 bags of toffees, 8 sticks of liquorice and a toffee apple every day!

BIRTHDAY PEOPLE!

SATURDAY
Sally Keyworth will be 8, **David Meek** will be 8, **Alistair Metcalfe** will be 9 and **Teresa Janet Sullivan Bray** will be 17.

SUNDAY
Catherine Hernon will be 9.

MONDAY
Martyn Chadderton will be 4, **Alix Crone** will be 6, **Sarah Laver** will be 9 and **Christine Butler** will be 11.

TUESDAY
Gregory Bottomly will be 7.

WEDNESDAY
Jared Guy Tibetts will be 7, **Rhoda Brakes** will be 9 and **Kathryn Anne Ferris** will be 10.

THURSDAY
Louise Keay will be 7.

FRIDAY
Paul Gunnell will be 3, **Angela Smythe** will be 6 and **Kirsten Dougal-Biggs** will be 9.

Write to:- Mr.C.Crocodile. Gummyfoot Swamp. Marvel Comics. 23. Redan Place. London W2 4SA.

Please send birthday requests 7 weeks in advance!

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